Assessment Touch / Flag Football

			Name	key	
	<u>L IN THE BLANK</u> ose from the following wo	rd bank to fill in the	e blanks.		
diam up toucl	nond hdown	five laces		vaist eld	four
1.	When catching a football, the player should make the shape of a <u>diamond</u> , with her hands.				
2.	When throwing a football, the player should place her fingers on thelacesto get a good grip on the ball.				
3.	The defense must count tofive Mississippi's before they can cross the imaginary line of scrimmage.				
4.	When punting the football, it is important to hold the ball with the laces facingup				
5.	Each team hasfou cone.	ırdow	ns, or chances, to pro	gress the ball to the ne	ext bubble
	<u>FCHING</u> ose the correct definition for	or the following terr	ns, and write the corre	esponding letter in the t	olank.
6.	_b Line of scrimr	nage	a. worth 6 points		
7.	_c Interception		b. imaginary line	that crosses the width	of the field
8.	_a Touchdown		c. when the defe	nse steals a pass	

TRUE OR FALSE

Please write TRUE or FALSE in the blank.

9. ____T___ The quarterback is not allowed to throw the ball forward after crossing the imaginary line of scrimmage.

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- **10.** _____T____ When catching a football below the waist, the player should put her thumbs together.
- **11.** _____T____ In the game of Touch Football, anytime the ball touches the ground it is a dead ball unless it is after a punt.
- **12.** ____F____ If I am right handed, I should take a step with my right foot when I throw the football.
- **13.** ____F____ When I am trying to stop the ball carrier, I have to touch her with one hand.
- **14.** _____T____When punting a football, the player should kick the ball with her shoe laces.